

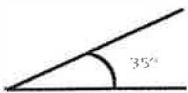
# KYSU STANDARDS for MATHEMATICS

## Level 4 Student Glossary

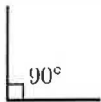
**angles** *two rays that share the same endpoint form an angle.*

**Types of angles include:**

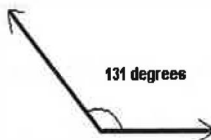
**acute angle** *an angle measuring between 0 and 90 degrees*



**right angle** *an angle measuring 90 degrees*

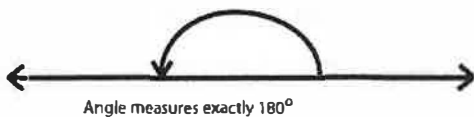


**obtuse angle** *an angle measuring between 90 and 180 degrees*

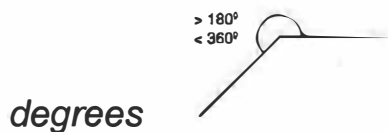


**straight angle** *an angle measuring 180 degrees*

Straight Line



**reflex angle** *an angle measuring more than 180 but less than 360*



**complementary angles** *two angles for which the sum of their measures is  $90^\circ$*

**supplementary angles** *two angles for which the sum of their measures is  $180^\circ$*

**adjacent angles** *angles that have a common side and a common vertex*

**area** *the amount of space inside the boundary of a 2-dimensional figure, expressed in square units*

**Associative Property** *a mathematical rule stating that when more than two numbers are added or multiplied, the result will be the same no matter how the numbers are grouped*

**base** *the whole amount in a percentage problem; a number raised to a power, such as 5 in  $5^2$*

**chord** *a straight line connecting two points on a circle*

**circle** *a plane figure (2-D) formed by a curved line such that each point on the curve is the same distance from a fixed point, called the center*


**circumference** *the distance around the edge of a circle*


**Commutative Property** *a mathematical rule stating that the order in which numbers are added or multiplied does not change the sum or product*

**coefficient** *the number part of the terms with variables, e.g. in  $4x$ , the coefficient is 4*

**composite number** *a positive number that can be divided evenly by numbers other than 1 or itself*

**coordinate grid** a set of points formed by a grid with a horizontal (x-) and a vertical (y-) axis

**cube** a number multiplied by itself 3 times shown by the exponent <sup>3</sup> as in  $5^3$ ; also a 6-sided 3-D figure in which each side is the same-sized square 

**cylinder** a 3-dimensional figure with 2 congruent circular bases and straight sides, such as a tube 

**data** information (often numerical) that is collected and analyzed

**decimal** numbers based on a whole being split into ten equal parts one or more times

**denominator** the bottom number of a fraction

**diameter** a straight line running from one side of a circle through the center to the other side

**Distributive Property of Multiplication** a mathematical rule over addition and subtraction that says the following is true for all numbers  $a$ ,  $b$ , and  $c$ :  $a(b + c) = ab + ac$  or  $a(b - c) = ab - ac$

**equation** a number sentence using math symbols to say that two things are the same

**equivalent fractions** fractions that are equal to each other ( $2/3 = 4/6$ )

**exponent** a small raised number at the right of a base number (3 in  $4^3$ ) that tells how many times the base number is multiplied by itself ( $4 \times 4 \times 4$ )

**expression** a mathematical statement that may use numbers, variables, or both but does not have an equals sign

**factors** numbers or algebraic expressions that are multiplied together (e.g., 3 and 4 are factors of 12; 2 and  $x$  are factors of  $2x$ )

**formula** mathematical rule that uses symbols, numbers or letters to stand for specific kinds of quantities, often in the form of an equation

**fraction** a part of a whole, written using a fraction bar ( $\frac{2}{3}$ )

**graph** see appendix

**greatest common factor (GCF)** the largest factor that 2 or more numbers have in common

**horizontal**  parallel to the horizon; flat and level

**improper fractions** fractions with a value equal to or greater than one: fractions in which the numerator is equal to or greater than the denominator, e.g.  $\frac{11}{5}$

**in-out table** a data table in which input and output are determined according to a rule

**integer** any positive or negative whole number or zero

**inverse operation** the opposite operation, e.g. addition and subtraction are inverse operations

**latitude** imaginary circles around the Earth running parallel to the equator

**line** a collection of points along a straight path that goes on and on in opposite directions; a line has no endpoints. Two lines may relate to each other as **parallel** where the lines are always the same distance apart so never meet,  $\parallel$  ; they may be

**perpendicular** to each other where they stand at right angles to each other,  $\perp$ ; they may be **intersecting** where they simply cross over one another

**longitude** imaginary circles around the Earth running through the North and South Poles

**mathematical symbols** signs used to indicate a mathematical relation or operation, e.g.  $+$ ,  $-$ ,  $\times$ ,  $\div$ ,  $\sqrt{\quad}$ ,  $-$ ,  $=$ ,  $\neq$ ,  $\%$ ,  $>$ ,  $<$ ,  $\sqrt{\quad}$ ,  $^2$ ,  $^3$ ,  $\approx$ ,  $\geq$ ,  $\leq$ ,  $\pi$

**mean** the average of a set of numbers, obtained by dividing the sum of the set by the number of numbers in the set

**measurement systems:**

**customary** the system commonly used in the United States; e.g. feet, miles, pounds, and ounces

**metric** the system used throughout most of the world that is based on the powers of ten (common units are meters, grams, liters, etc.)

**median** the middle number of a set of numbers arranged in order

**mixed number** an amount written as a whole number and a fraction ( $7\frac{3}{4}$ )

**mode** in a list of data, the number occurring most often

**multiple** the result of multiplying a given number by the counting numbers (0, 1, 2, 3, and so on)

**negative integer** a number that is less than zero

**numerator** the top number of a fraction

## order of operations PEMDAS

**P:** *Parentheses. Perform all operations within parentheses first*

**E:** *Exponents. Evaluate exponents*

**M/D:** *Multiply/Divide, working from left to right*

**A/S:** *Add/Subtract, working from left to right*

**ordered pair** *a pair of numbers that names a point on a coordinate grid; presented in parentheses as (the x-coordinate, the y-coordinate)*

**partial amount** *the part in a percentage problem*

**pattern** *an arrangement of numbers, shapes or terms formed by following a particular rule*

**percent** *a way of representing part of a whole equal to 100; means "for every 100" or "out of 100", represented by the symbol %*

**perfect square** *a number that is equal to the square of another number*

**perimeter** *the distance around a flat (2-D) figure*

**perpendicular** *standing at right angles to a line or a plane*

**pi** *approximately 3.14; pi is the constant ratio of the circumference of a circle to the diameter, represented by the symbol  $\pi$*

**point** *a single, exact location often represented by a dot: ●*

**point of origin** *the point at which the x-axis and y-axis in a coordinate grid intersect; the point represented by the ordered pair (0,0)*

**polygons** *plane figures (2-dimensional) with 3 or more sides.*

**Polygons include:** **triangles** (3 sides)

**quadrilaterals** (4 sides)

**pentagon** (5 sides)

**hexagon** (6 sides)

**heptagon** (7 sides)

**octagon** (8 sides)

**nonagon** (9 sides)

**decagon** (10 sides)

**positive integer** *a number that is greater than zero*

**power** (exponent) *the number of times a quantity is to be multiplied by itself, usually written as a small number to the right and above the quantity or base*

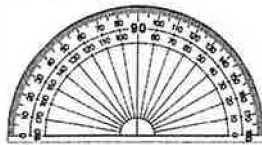
**prime number** *positive integer that can only be divided evenly by 1 or itself*

**probability** *the chance of something happening*

**proportion** *an equation that compares two equal ratios or fractions, e.g.  $\frac{2}{3} = \frac{8}{12}$*

**protractor** *a tool used to measure the number of degrees in an*


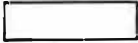



*angle*



**quadrant** *one-fourth of a coordinate grid, formed by the intersecting axes*

**quadrilateral** any 2-dimensional figure with 4 sides

Examples of quadrilaterals include:


parallelogram   
rectangle   
rhombus   
square   
trapezoid 

**radius** a line segment extending from the center of a circle to its edge

**range** the difference between the lowest number and the highest number in the set

**rate** a ratio expressing percent; any number over 100 (75/100) shows percent (75%)

**ratio** a comparison of two like quantities (amounts expressed in the same units), e.g., 1:3, 1 to 3, 1/3

**rectangular solids** three-dimensional figures in which all sides are rectangles and all corners are square, e.g. 

**simplest form** term used to describe a fraction in which there is no number other than 1 that will divide evenly into both the numerator and the denominator

**square root**  $\sqrt{\quad}$  a number that when multiplied by itself gives the original number ( $\sqrt{9} = 3$  because  $3 \times 3 = 9$ )

**squaring** multiplying a number by itself, usually shown as the number and the exponent <sup>2</sup> ( $3^2$ )



**substitution** *the act of replacing a letter in an equation or formula with its value*

**table** *see appendix*

**term** *in algebra, a number, variable or the product of a number and variables*

**three dimensional** *having height, width, and depth*

*Common 3-D figures include: cubes, cylinders, cones, pyramids, rectangular solids*

**transformation** *in geometry, the change of the position of a shape on a coordinate plane, moving it from one place to another either by **reflection** (flipping it), **translation** (sliding it) or **rotation** (turning it).*

**triangles** *2-dimensional figures having 3 sides and 3 angles. Types include:*

**acute triangle** *all 3 of its angles are acute*

**obtuse triangle** *has 1 obtuse angle*

**right triangle** *has 1 right angle*

**two-dimensional** *having length and width, but no thickness*

*Common 2-D figures include: squares, rectangles, triangles, circles, parallelograms, polygons, trapezoids*

**variable** *a letter used to represent an unknown amount*

**vertex** *the point of an angle where two rays (sides) intersect*

**vertical**



*straight up and down*

**volume** *the amount of space taken up or enclosed by a three-dimensional object, expressed in cubic units*

**x-axis** *the horizontal axis on a coordinate grid*

**x-coordinate** *the first number in an ordered pair, the distance from the origin along the x-axis*

**y-axis** *the vertical axis on a coordinate grid*

**y-coordinate** *the second number in an ordered pair, the distance from the origin along the y-axis*

# APPENDIX

## TABLE

**table** a display of data organized in rows and columns

**Styled dataTable Component**

In this example the dataTable is styled with custom CSS

| Stock # | Model                           | Description       | Odometer | Price↑ |
|---------|---------------------------------|-------------------|----------|--------|
| 57605   | Dodge SX 2.0                    | Loaded/Keyless    | 28000    | 14495  |
| 58205   | Dodge SX 2.0                    | Loaded/Keyless    | 19500    | 15495  |
| 57805   | Chrysler Sebring Touring        | Keyless/Trac Cont | 31500    | 15995  |
| 58465   | Chrysler Sebring Touring        | Keyless/Trac Cont | 32500    | 15995  |
| 58455   | Chrysler Sebring Touring        | Keyless/Trac Cont | 34000    | 16695  |
| 58495   | Chrysler Sebring Touring        | Keyless/Trac Cont | 22500    | 16695  |
| 58375   | Chrysler PT Cruiser             | Cruise/KeylessD   | 29500    | 17795  |
| 58475   | Dodge Grand Caravan             | Quads/Rear AC     | 52000    | 19895  |
| 58285   | Dodge Grand Caravan             | Sto&Go/Keyless    | 43500    | 21695  |
| 57965   | Chrysler PT Cruiser Convertible | Touring/Loaded    | 7000     | 22195  |

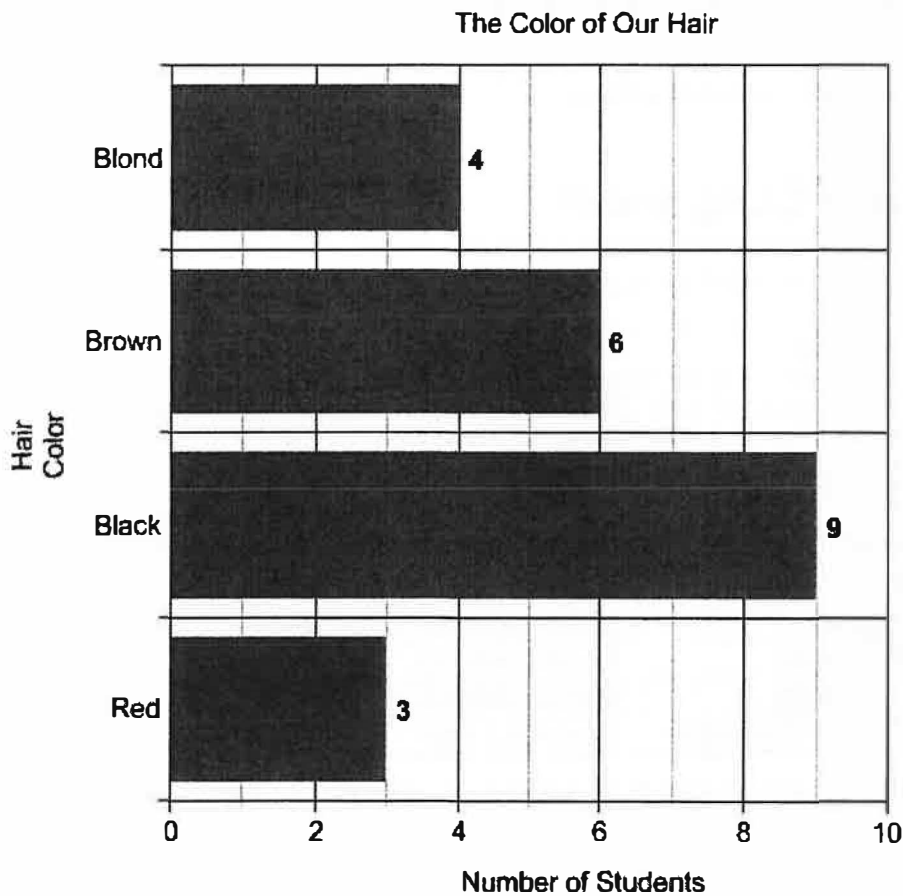
20 cars found. displaying 10 car(s), from 1 to 10. Page 1 / 2. < << < 1 2 > >> >

Done

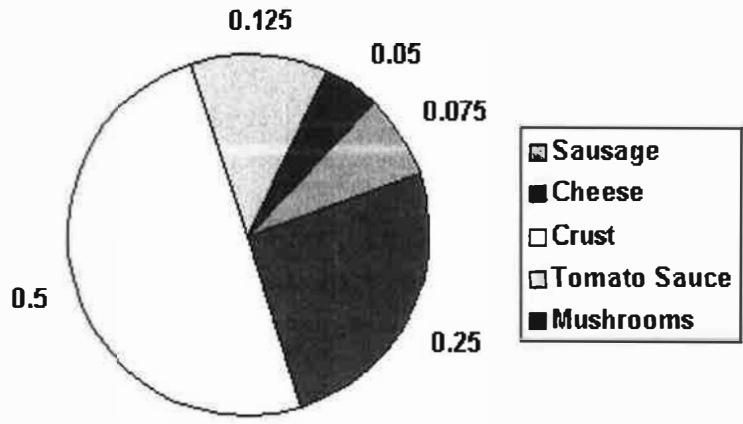
# GRAPHS

**graphs** diagrams showing the relationship of quantities, e.g. bar graphs, line graphs, circle or pie graphs:

**bar graph** graph that displays data using horizontal or vertical bars to compare numbers



**circle graph** graphs that show a whole amount (100%) divided into parts



[www.mathleague.com](http://www.mathleague.com)

**line graph** graph that uses a line to show changes over time

